

ABSTRACT

A board game apparatus for educating players with respect to tourist attractions within a particular geographical region that includes a gameboard having a continuous path of areas representing particular localities within the geographical region and a set of cards having either questions concerning various tourist attractions of the localities or other instructions. Another set of cards represent rewards obtained during the course of playing the game. Each of the areas representing the localities are marked to indicate whether a locality is accessible by a conveyance such as a boat and/or by an airplane while all of the localities are accessible by a car. Each player has a single multi-token of parallelepiped shape with a side surface each having a respective representation of an automobile, a boat and an airplane that is permitted to occupy only those areas designated as being accessible by that particular conveyance and whose ends designate STOP and GO attributes.